



OLD HICKORY DISTRICT SETS SAIL FOR THE HIGH SEAS

PIRATES OF THE CAMPOREE SPRING 2016

HOSTED BY TROOP 46

APRIL 15 - 17, 2016

CANE CREEK PARK

CONTACT:

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Camporee Challenge

The Camporee is a part of scouting that requires scouts and their patrol to put into action the skills that they have learned. They have to work as a team to accomplish many tasks. As such, they have to use their resources wisely. Each individual has his own strengths. The Patrol that works together as a team, has good scout spirit, is prepared, and will have the necessary skills to complete the events. It is through these events, that scouts develop skills for life and good sportsmanship. A good patrol works well together. They gladly accept new responsibilities, and are able to adapt to new procedures.

Your Patrol should rehearse all skills, but most importantly demonstrate Scout Spirit and Teamwork. Conduct of all participants should follow the Scout Oath and Scout Law.

Camporee Theme

“Pirates of the Camporee” games and events should incorporate scout skills and the camporee theme to challenge scouts.

Camporee Games

Each troop is responsible for bringing one camporee game allowing scout to fine tune their scout skills with friendly competition between Patrols and Troops. The games should be pirate themed and easily scored (i.e. timed competition, number completed or amount earned). ***See example scorecard at end of document. Each troop should bring their own scorecard or submit to uniondistrictcamporee@gmail.com along with game idea if you need them printed. Please send your game idea to uniondistrictcamporee@gmail.com with description as scoring as soon as possible. Additional spirit points will be awarded to those Troops who turn in their game idea prior to April 3, 2016.***

Patrols

The ideal patrol size is 6-8 members. Patrols should be those already established within your troop and members can be any level of scouting. We strongly discourage shifting scouts to create a “Super Patrol” for competition, however you may combine two or more patrols into one if not enough members are able to attend. Patrols will be responsible for having knowledge of scout skills needed for any type of event. Each patrol member will be responsible for providing any needed personal equipment such as filled water bottle, first aid kit, rain gear, pencil, and paper.

Troops are encouraged to invite their Webelos patrols to attend. Please help them get registered and prepare for events. They will compete against other Webelos patrols and be eligible to earn competition ribbons and will receive a patch with registration.

Skills for Preparation

Here is a list of just some of the possible event skills necessary to compete at the Camporee.

Patrol Spirit	Teamwork
Cooking	First Aid
Knots and Lashings	Campsite setup
Memory and Identification	Orienteering
Physical Fitness	Communications

A prepared Scout, Patrol and Troop will have reviewed and practiced all the information and skills found in The Boy Scout Handbook and Field Guide. These two books can be used as resources at the Camporee.

Events and Scoring

Each Patrol will be scored on the event at hand and each event will be different. Each event will be scored on how well the scouts perform the assigned task, but judges will also take into consideration teamwork, communication skills and scout spirit. All competing patrol members registered for the Camporee must be present and participate at all events for the Patrol to receive a full score.

Location

The Camporee will be held at Cane Creek Park in Waxhaw, NC.

Directions: From Monroe, take Hwy 200 South towards Waxhaw

Turn Left on S. Potter Rd.

Turn Right on Harkey Rd.

Go past the Cane Creek Park – Day Use entrance

Turn Left into the next entrance - camporee site (entrance will be marked)

From Waxhaw, take Providence Road South

Turn Right where Providence Rd S. turns

Follow Providence Rd S. across Hwy 200.

Turn Left on Harkey Rd.

Turn Right into entrance before Day Use entrance – camporee site (entrance will be marked)

Registration and Fees

Registration is \$15.00 per youth participant. Please pre-register by March 27, 2016. **Sorry, no refunds!!!**

Late registration will be available until April 10, 2016 for an additional \$5 for each attendee (scouts and leaders) and subject to space availability. ***Those troops registering late will not be guaranteed a Camporee patch.***

Check-in

A check-in area will be available on site 6-8pm on Friday. Troops should arrive together, in full field uniform and be prepared for a troop inspection that will count towards spirit points. No scouts or vehicles may enter the campsites until registration is complete. **Early check in will not be allowed. Sites will already be assigned based on number registered and NOT first come first serve.**

Vehicles

Vehicles are not allowed in campsites. The only exception is one vehicle per troop which is allowed to deliver a troop trailer or equipment. All vehicles must be moved to the parking lot by 9pm. Any troop needing to have a motorized vehicle to transport a scout or leader with special needs should notify the Camporee committee at the time of advanced registration and will be issued a special pass. **No Exceptions.**

Patches

Each paid youth participant will receive one Camporee patch. Two additional patches will be provided to each unit for the leaders. Please indicate on the pre-registration form if additional leaders will be attending the Camporee and if they wish to purchase a Camporee patch for \$5.00 each.

Campfire

(Full Scout Uniform)The campfire will be on Saturday night. Visitors are welcome but must follow all parking and Camporee regulations. All patrols are expected to participate with a song or skit. All performances will be previewed by the Camporee staff. Skits or songs with non-scout like or inappropriate content will be excluded. Auditions will be held on Saturday. Additional details will be in the check in packet. Points will be awarded for originality, enthusiasm, and performance.

Order of the Arrow

Elections for the Camporee need to be held before Camp otherwise the Scouts will not be tapped out. If you need to schedule an election please send an email liam1303@gmail.com. Troops are recommended to not run their own election.

The Order of the Arrow will also be hosting a Trading Post with various sundries and patches for those collectors. Make sure your scouts stop by!

Religious Service

(Full Scout Uniform)There will be an all-faiths service on Sunday morning. Any troop that wishes their Chaplain's Aide to help with the service should notify the Camporee Director at the SPL meeting on Friday night.

Awards

Troops and Patrols will be scored on all Camporee events including check-in, campsite inspections, spirit, and competition events. Awards will be given out Sunday morning immediately following the religious service.

Patrol Awards

Awards will be given out for the top Patrol in each competition event and for the overall top three scores for each class.

Patrol Awards (continued)

An award will be given for the best entry in the cooking competition. (A serving of what your patrol is eating for supper on Saturday evening)

There will also be a fishing derby competition on Saturday afternoon. Please bring all necessary equipment – no fishing gear will be provided.

The prestigious Camporee Patrol Spirit Award will be awarded to the Patrol that demonstrates the best Scout Spirit. Judging includes but is not limited to,

- Patrol Flag and yell demonstrated throughout the Camporee
- Camporee themed decorations to Patrol flag or staff
- Participation in all events
- Teamwork, Enthusiasm, Sportsmanship

Troop Awards

Gateway Contest will be judged by the Camporee staff after lunch on Saturday. Judging includes originality, size, complexity, safety, and integration of Camporee theme, correct placements of flags and troop identification.

Campsite Inspection will be done by the Camporee staff during the events on Saturday. Campsites will be judged according to the attached Campsite Inspection Sheet.

The prestigious Camporee Troop Spirit Award will be awarded to the Troop that demonstrates the best Scout Spirit. Judging includes but is not limited to,

- Creating and staffing a competition/game (earn extra spirit points)
- Gateway Contest
- Campsite Inspection
- Campfire participation
- All Faith Service participation
- SPL Meeting participation
- Teamwork, Enthusiasm, Sportsmanship
- Living the Scout Law throughout the weekend

Senior Patrol Leaders Meeting

It is very important that each troop be represented at the SPL meeting. Each SPL or his representative should come with pad and pencil and be ready to take notes. Most of the information for the events will be provided during this meeting. The Camporee staff will conduct this meeting to answer or clarify any questions or concerns. Scoutmasters may attend if desired, but the SPL is expected to represent his troop.

Adult Leadership

Each troop must provide two deep leadership as per BSA regulations at all times during the Camporee. NO EXCEPTIONS.

Scout Registration

Unit leaders are reminded that each scout participating in the Camporee must be registered with the Boy Scouts of America to be covered by insurance. Unit leaders are responsible for permission and medical forms for each participant.

Campsites

Campsites will be assigned based on pre-registration and troop size. Troops with special needs should notify the Camporee committee at the time of pre-registration.

There is running water on site. Troops must bring their own water containers. Cooking and eating utensils ARE NOT TO BE WASHED AT THE WATER SOURCE!

A well-organized campsite reflects good leadership and a clean camp makes the weekend healthier and safer for all. Remember to make as little impact as possible in establishing your camp.

Fire Control

Fires in campsites are allowed, but ***must be off the ground and contained in fire pans or grills***. Do NOT use any existing fire rings as an alternative.

First Aid

Each troop and/or patrol should have a first aid kit accessible, in plain view and clearly marked for all members to see. In case of emergencies, assistance will be available at the Camporee Headquarters. Scoutmasters, advise staff at check-in if any Scout has special needs.

Latrines

Porta-Johns will be available on site. Please be considerate in using the Porta-Johns, they must last us all weekend. Anyone caught abusing or damaging the Porta-Johns, Cane Creek property, or other Troops' property will be dismissed.

Food

Patrols are required to provide adequate food for all members. Protect your food from heat/cold and Camporee critters. Each patrol should post a duty roster and menu in the campsite.

Garbage/Trash

This Camporee is being run on the basis of "Pack it in, Pack it out". At the end of the Camporee, Patrols must carry their trash to the dumpster on site and dispose of it properly. Do NOT leave trash on the ground.

Foul Weather

Be prepared for any type of weather. Competition will be suspended in the event of hurricane, tornado, earthquake or volcanic eruption. Otherwise, BE PREPARED!!

What Not to Bring

No guns, bows and arrows, fireworks, sheath knives, or any form of weapon or firearm will be allowed at the Camporee. The exception would be a competition event where all equipment will be supplied by the Camporee staff. Pocket knives that meet BSA regulations are allowed if accompanied by a "Totin Chip". No alcohol or illegal substances will be tolerated. To ensure fair competition, walkie-talkies will not be used by troops during the competition. Unauthorized items can and will be confiscated by the Camporee Staff. Depending on the nature of the item, it may be returned to an adult leader at the end of the Camporee.

Violation of Camporee policies may result in expulsion from the Camporee.

Check-out

Scouts always leave a campsite better than they found it. The Troop SPL must secure a Camporee Staff member for final campsite inspection when the Troop is ready for final checkout. At this point the Troop will receive their check-out package. Anyone leaving early should coordinate getting package/patches.

Pirates of the Camporee 2016 Old Hickory District Schedule of Events (Subject to change)

Friday

4:00 pm -5:00 pm	Staff Check-in
6:00 pm -8:00 pm	Unit Check-in and uniform inspection
8:30 pm	SPL Meeting
9:00 pm	Movie
10:30 pm	Staff Meeting
11:00 pm	Taps

Saturday

7:00 am	Reveille
8:30 am	Assembly at flagpole
9:00 am-12:00n	Camporee Scout Skill Games
12:00n-1:00 pm	Lunch
1:00 pm-4:00 pm	Troop Wide Competition Events / Fishing Derby
2:00 pm – 3:30 pm	Skit / Song Auditions for Campfire (Amphitheater)
4:00 pm-5:00 pm	Site Clean-up / Free Time
5:00 pm-7:30 pm	Supper
6:30 pm	Cooking Competition entries due (amphitheater)
8:00 pm	Campfire/ OA Call Out Ceremony
10:00 pm	OA Cracker Barrel (all OA members, new and old)
11:00 pm	Taps

Sunday

7:00 am	Reveille
8:30 am	All-Faiths Service
	Awards Presentation
10:00 am-11:00 am	Final Campsite Inspection/Check-out
11:00 am	Staff Review

EXAMPLE SCORING GUIDE

Troop #: _____ Patrol Name: _____ Webelos? Y or N

Game Name: Sink the Enemy

Description: This event will have targets set up downrange. Use the cannon shots (sponges) and the sling to fire the shot downrange at the targets. Score determined by time to knock all targets down and teamwork.

Patrol Time to Knock Down Targets? _____

Targets not knocked down? _____ x 5 seconds = _____ penalty

Total Score: _____ (total time – penalty time)

Spirit Points – 1-10

(max. 2 points per item)

Patrol Flag _____

Patrol Yell _____

Teamwork _____

Polite / Respectful _____

Uniform / Troop Tee _____

Pirates of the Camporee

2016 Spring Camporee Gateway Scoring Sheet

Troop _____

Gateway Construction

The Gateway is an opportunity for your unit to identify its campsite. Its construction, size and complexity are your choosing. Gateways can be as elaborate as archways or bridges, and as simple as using unit flags and banners. The importance of the gateway is to provide a formal entrance to your unit campsite. This is not only fun, but a source of unit pride and Scout spirit. It is useful in helping identify your unit's area to staff, visitors, and your own unit's members. Identification of your unit's campsite by a gateway **is not required**, but a visible entrance should be marked. Points will be given for those units showing effort and teamwork in putting together a gateway and there will be an award given for the best gateway.

Each unit should bring all material for construction of a gateway or other means of identifying an entrance.

The recommended method of construction is lashings, tripods, etc. BE CREATIVE!

The gateway must span an opening of at least 7ft. high and 4ft. wide. The gateway must be at the primary entrance of the campsite. Safety MUST be a prime factor in construction. Camporee Inspector can ask that unsafe structures be disassembled. Gateway should be of original design and reflect the Camporee Theme.

<u>Judges Criteria</u>	<u>Possible Points</u>	<u>Earned Points</u>
Camporee Theme	0-20	
Flags Properly Displayed	0-20	
Troop Identification	0-20	
Overall Design	0-20	
Creativity and Originality	0-20	
Safe and Sturdy Construction	0-20	
Assembly/Lashings	0-20	
Durability	0-20	
Total		

Pirates of the Camporee

2016 Spring Camporee Campsite Scoring Sheet

Troop _____

Area Inspected	Possible Points	Earned Points
Gateway		
Identifying Troop	0-10	_____
Campsite		
Patrol Areas	0-10	_____
Trash Properly Disposed	0-10	_____
Hazard Free Setup	0-10	_____
Overall Neatness	0-10	_____
Cooking Area		
Menu Posted, balanced meals	0-10	_____
Kitchen area clean	0-10	_____
Proper food storage	0-10	_____
Duty Roster posted	0-10	_____
Fuel stored properly	0-10	_____
Equipment		
First Aid Kit	0-10	_____
Fire Prevention/Control/Safety	0-10	_____
Safe and secure equipment storage	0-10	_____
Flags		
United States flag properly displayed	0-10	_____
Troop flag properly displayed	0-10	_____
Skit Participation	0-10	_____
Total		_____

Pirates of the Camporee
2016 Spring Camporee Cooking Competition
Scoring Sheet

Troop _____

Patrol _____

Rules:

All entrees must be prepared on site at your camp site. All entrees must be prepared by youth scout members not adult leaders.

All entrees MUST be what your whole patrol is eating for supper the night of the cooking competition.

Presentation 0-10 _____

Balanced meal 0-10 _____

Originality 0-10 _____

Taste 0-10 _____

Complexity 0-10 _____

Unit Roster

2016 Old Hickory District Camporee

This roster is to be filled out completely and turned in during Camporee check-in.

Unit _____ Unit Leader _____

Adult Leaders

Name	Position	Phone (in Camp)

Patrol Name _____ Patrol / Webelos? _____

Name	Age	Rank	Name	Age	Rank
1.			5.		
2.			6.		
3.			7.		
4.			8.		
9.			10.		

Patrol Name _____ Patrol / Webelos? _____

Name	Age	Rank	Name	Age	Rank
1.			5.		
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Patrol Name _____ Patrol / Webelos? _____

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4.			8.		
9.			10.		

