

## Troop challenge “The Union Cup”

A series of events & challenges that will test the skills of different members of a troop while providing a program that promotes inter-troop relations, troop spirit and pride. The troops would send a pre-designated contingent of boys to compete in each event. This would allow different boys from the troop to showcase talents and interests while representing their unit. Each event would be awarded points based on the category or level of difficulty. Events are open to troops and crews. Events are winner take all.

### **Troop Challenge:**

**RECHARTER:** Each troop that turns its charter in by the roundtable in December is awarded 200 points

**JTE:** units earning gold are awarded 100 points, silver awarded 50 points, and bronze awarded 25 points

**Popcorn sales:** units participating in popcorn sales earn 25 points

**Camp cards:** units selling camp cards earn 25 points

**Scouting for food:** units participating in “scouting for food” earn 25 points

**District day of service :** Units registering service hours performed on the designated days on the district calendar earn 25 points each day

**Service to the district:** units sending scouts/leaders to help with district events i.e. cub-o-ree, cub day camp, Webelos woods, challenges etc. earn 10 points per scout/leader (district volunteers would not be eligible for points)

**District Committee/Commissioner service:** Any unit with at least one adult serving under the Key Three in a position for 1 full year is awarded 25 points.

**Roundtable:** Each troop that sends an adult representative to roundtable each month is awarded 25 points per meeting

**Roundtable:** Any adult leader that contributes prearranged/preapproved content to the current month program while at the meeting earn 25 points

**Roundtable:** Any troop that sends a representing SPL, ASPL or Scribe to monthly meetings earn 25 points

**Kick off Challenge:** 75 points

**ScoutMaster & SPL trap shoot:** Team up your best Scoutmaster or Asst. Scoutmaster with the current SPL and shoot for the best combined score.

**Quarterly challenges:** 50 points

**March – Iron chef competition:** a team of 3 boys would compete to provide for the judges a breakfast, lunch and dinner. Scouts would choose their own menu and supply their own ingredients. On the day of the event a mystery ingredient would be given that would have to be incorporated into one of the dishes.

**June- Canoe Slalom race:** A team of 2 boys would show their paddling skills in a slalom race on the lake. A course would be set up and the boys would have to maneuver their canoe through and around the preset markers the first team back wins.

**September- Triathlon/relay race:** A team of 3 boys would compete in a race focusing on 3 different skills. The cross country foot race portion is where boys will run a predetermined route through Camp Barnhardt. At the end of the course the runner would tag the mountain biker who would then start out on a similar route through the camp ending at the third challenge where he would tag the swimmer who would then get into the water and swim a predetermined distance. The team with the best overall time wins.

**December- Robot Wars:** A team of 2-3 boys would build a working battle robot. The teams would go through a series of elimination battles until in the end, there is one victor. Robots would be placed on a platform and would have to try and push the opposing robot off the platform.

Intermediate challenges: 25 points

**Fishing competition:** Open to all boys. The troop that pulls in the biggest fish in a 3-4 hour time period wins.

**BSA trivia:** A team of 5 boys would compete in a trivia challenge based on rank skills, scouting's heritage, merit badge requirements & anything scout related.

**Archery shoot:** A team of 3 boys competes for the best combined score with 5 arrows each. In the event of a tie, a boy from each team would have to shoot at 3 floating balloons.

**Golf Tournament:** A team of 4 boys plays a tournament of best ball golf. On each hole each boy would take a turn teeing off. The ball with the best position would then be where they would hit from again, this continues until the ball is in the cup and they move onto the next whole where the same strategy is in play again.

Base Competition: 15 points

**Chess tournament:** Open to all boys interested. Simple elimination, last boy winning earns points for his troop

**Photography contest:** Open to all boys interested. Submit a photo (theme will be determined) with name and troop number on the back and a panel of impartial judges will pick a winner.

**2 on 2 basketball competition:** Open to all boys interested. Simple elimination, last team standing earns points for his team.

**Blast car:** Open to all boys interested. Follows BSA rules

**Cinematography:** Open to all boys in the troop. A troop will submit a video (theme to be determined) 20 minutes in length to be judged by an impartial panel of judges.

Random competitions: 10 points

These Challenges (this is a small selection and could be expanded on at any time) could be offered at any time, at places and events such as roundtable, camporees, other challenges, etc. To be fair, no less than 5 units must be present to issues random challenges.

Fastest fire building

Blindfolded knot tying

Target casting

Messy camp

Blindfolded obstacle course

Uniform inspection